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QUESTION 1

Given the code fragment:

```
List pList = new CopyOnWriteArrayList();
```

Which statement is true?

- A. Read access to the List should be synchronized.
- B. Write access to the List should be synchronized.
- C. Person objects retrieved from the List are thread-safe.
- D. A Person object retrieved from the List is copied when written to.
- E. Multiple threads can safely delete Person objects from the List.

Correct Answer: C

CopyOnWriteArrayList produces a thread-safe variant of ArrayList in which all mutative operations (add, set, and so on) are implemented by making a fresh copy of the underlying array.

Note: this is ordinarily too costly, but may be more efficient than alternatives when traversal operations vastly outnumber mutations, and is useful when you cannot or don't want to synchronize traversals, yet need to preclude interference

among concurrent threads. The "snapshot" style iterator method uses a reference to the state of the array at the point that the iterator was created. This array never changes during the lifetime of the iterator, so interference is impossible and

the iterator is guaranteed not to throw ConcurrentModificationException. The iterator will not reflect additions, removals, or changes to the list since the iterator was created. Element-changing operations on iterators themselves (remove, set, and add) are not supported.

These methods throw UnsupportedOperationException.

All elements are permitted, including null.

Memory consistency effects: As with other concurrent collections, actions in a thread prior to placing an object into a CopyOnWriteArrayList happen-before actions subsequent to the access or removal of that element from the

CopyOnWriteArrayList in another thread.

Reference: `java.util.concurrent.CopyOnWriteArrayList`

QUESTION 2

Given the code fragment:

```
/* method declaration */ {
```

```
try {
```



```
String className = "java.lang.String";  
String fieldname = "somefield";  
Class c = Class.forName(className);  
Field f = c.getField(fieldname);  
} catch(Exception e)  
{ e.printStackTrace();  
throw e;  
}  
}
```

Which two method declarations are valid options to replace /* method declaration */?

- A. public void getMetadata ()
- B. public void getMetadat ()
- C. public void getMetadata () throws Exception
- D. public void getMetadata () throws NoSuchFieldException
- E. public void getMetadata () throws classNotFoundException
- F. public void getMetadata () throws ClassNotFoundException, NoSuchFieldException.

Correct Answer: CE

We must specify that the getMetaData method can throw both ClassNotFoundException (line Class c = Class.forName(className);) and a NoSuchFieldException (line Field f = c.getField(fieldname);). We can do this by either declare that all exception can be thrown or that these two specific exceptions can be thrown

Note: Valid Java programming language code must honor the Catch or Specify Requirement. This means that code that might throw certain exceptions must be enclosed by either of the following:

*

A try statement that catches the exception. The try must provide a handler for the exception.

*

A method that specifies that it can throw the exception. The method must provide a throws clause that lists the exception. Code that fails to honor the Catch or Specify Requirement will not compile.

Reference: The Java Tutorials, The Catch or Specify Requirement

QUESTION 3

Which two code blocks correctly initialize a Locale variable?



- A. Locale loc1 = "UK";
- B. Locale loc2 = Locale.get Instance ("ru");
- C. Locale loc3 = Locale.getLocaleFactory("RU");
- D. Locale loc4 = Locale.UK;
- E. Locale loc5 = new Locale("ru", "RU");

Correct Answer: DE

Reference: The Java Tutorials,Creating a Locale

QUESTION 4

Given the error message when running you application:

Exception in thread "main" java.util.MissingResourceException: can\\'t find bundle for base name messageBundle, Locale

And given that the Message Bundle.properties file has been created, exists on your disk, and is properly formatted.

What is the cause of the error message?

- A. The file is not in the environment PATH.
- B. The file is not in the CLASSPATH.
- C. The file is not in the JAVAPATH.
- D. You cannot use a file to store a ResourceBundle.

Correct Answer: C

Your language file should be in the classpath.

QUESTION 5

The default file system includes a logFiles directory that contains the following files: log ?Jan2009 log_01_2010 log_Feb2010 log_Feb2011 log-sum-2012 How many files the matcher in this fragment match?

```
PathMatcher matcher = FileSystems.getDefault ().getPathMatcher ("glob:???_*1");
```

- A. One
- B. Two
- C. Three
- D. Four
- E. Five



F. Six

Correct Answer: A

The glob pattern is: any three characters, followed by `_`, followed by any number of characters, and ending with a `1`.

Only `log_Feb2011` matches this pattern.

Note:

You can use glob syntax to specify pattern-matching behavior.

A glob pattern is specified as a string and is matched against other strings, such as directory or file names. Glob syntax follows several simple rules:

*

An asterisk, `*`, matches any number of characters (including none). `**` Two asterisks, `**`, works like `*` but crosses directory boundaries. This syntax is generally used for matching complete paths.

*

A

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