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QUESTION 1

Which three are goals of the CLDC specification? (Choose three.)

- A. It is intended to be an application development platform.
- B. It is intended as a systems programming environment.
- C. It allows device manufacturers to build more extensible devices.
- D. It does NOT provide device-specific APIs.
- E. It allows developers to port existing applications to mobile devices.

Correct Answer: ACD

QUESTION 2

Given:

10.

```
public class ExampleMIDlet extends MIDlet {
```

11.

```
//...
```

20.

```
public boolean hasCompleted() {
```

21.

```
//...
```

30.

```
}
```

31.

```
public boolean isLowOnMemory() {
```

32.

```
//...
```

40.

```
}
```

41.

```
public void destroyApp(boolean arg) {
```

42.

```
if (X) throw new MIDletStateChangeException();
```

43.

```
}
```

44.

```
//...
```

50. }

Which substitution for X conforms to the MIDP specification?

A. !hasCompleted()

B. !arg

C. !arg || !hasCompleted()

D. true

E. arg andand isLowOnMemory()

F. isLowOnMemory()

Correct Answer: B

QUESTION 3

Given:

10.

```
Player p = Manager.createPlayer(Manager.TONE_DEVICE_LOCATOR);
```

11.

```
VolumeControl vc = p.getVolumeControl();
```

12.

```
vc.setLevel(42);
```

13.

```
vc.setMute(true);
```

14.

System.out.println(vc.getLevel()); Which is printed to the console?

- A. -1
- B. 0
- C. null
- D. 42

Correct Answer: D

QUESTION 4

Given:

39.

```
Image image = Image.createImage(20, 20);
```

40.

```
Graphics g = image.getGraphics();
```

41.

```
g.setColor(0xFF0000); //RED
```

42.

```
g.fillRect(0, 0,
```

43.

```
20, 20);
```

44.

```
Alert alert= new Alert("WARNING!");
```

45.

```
alert.setImage(image);
```

46.

```
g.setColor(0x000000); //BLACK
```

47.

```
g.fillRect(0, 0,
```

48.

20, 20);

What is the result when the Alert is shown?

- A. A runtime exception is thrown.
- B. A red square is shown on the Alert.
- C. Either a red square or a black square is shown depending on the implementation.
- D. A black square is shown on the Alert.

Correct Answer: B

QUESTION 5

Given:

14.

```
Canvas canvas;
```

15.

```
// ...
```

24.

```
canvas.repaint(10,10,20,20);
```

25.

```
canvas.serviceRepaints();
```

What occurs when serviceRepaints() is called?

- A. The application blocks until the repaint() method returns.
- B. The application immediately calls the paint() method.
- C. The application immediately calls the repaint() method.
- D. The application blocks until the paint() method returns.

Correct Answer: D