

1Z0-1071-20^{Q&As}

Oracle Cloud Platform Digital Assistant 2020 Specialist

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QUESTION 1

What is the error message `\\'Your session appears to be in an infinite loop\\'\\' usually caused by?

A. a missing keepTurn = true entry in the dialog flow

B. a component in a dialog flow state that references a variable that has a value set while the dialog flow state continues to transition

- C. a problem with the Digital Assistant tenant
- D. a problem with a custom component that is referenced in your dialog flow

Correct Answer: C

QUESTION 2

What is the output of this code?

```
+
8 context:
      variables:
runner: "int"
 0
10
11
    states:
12
      setVariable:
         component: "System.SetVariable"
13
        properties:
14
          variable: "runner"
15
16
           value: 0
17
        transitions:
18
          next: "increment"
19
28
21
      increment:
        component: "System.SetVariable"
        properties:
variable: "runner"
22
23
          value: "${runner.value?number +1}"
24
25
        transitions:
26
          next: "checkExitCondition"
27
28
      checkExitCondition:
29
30
        component: "System. Switch"
         properties:
           source: "${(runner.value?number > 3)?then('quit','continue')}"
31
32
           values:
          - "quit"
- "continue"
33
34
35
        transitions:
36
           actions:
             quit: "exit"
37
             continue: "increment"
NONE: "exit"
38
39
    exit:
48
         component: "System. Output"
41
42
         properties:
          text: "Leaving loop at ${runner.value}"
43
44
         transitions:
45
           return: "done"
```

- A. "Leaving loop at 3"
- B. "Leaving loop at 4"



- C. "Leaving loop at 0"
- D. "Your session appears to be in infinite loop. Please_try again later\\'\\'

Correct Answer: D

QUESTION 3

You have a digital assistant with a pizza skill. While ordering a pizza, the user triggers the digital assistant\\'s Help system intent by entering "help". What is the default functionality of the digital assistant assuming no help functionality has been implemented in the pizza skill?

A. The digital assistant displays a prompt and a card which can be configured to show examples of what the skill can do.

B. Nothing. You need to explicitly define a help state in the pizza skill.

C. The digital assistant displays the information contained in the Description field of the skill.

D. The digital assistant displays a dialog to confirm if the user wants help. If the user selects "yes", the skill returns to the system, intent and awaits user input.

E. The current conversation stops and the skill returns to the system, intent and awaits user input.

Correct Answer: D

QUESTION 4

As per Oracle\\'s recommendation, which is the best practice regarding conversational design?

A. Ask users open-ended questions such as "how can I help you?"

B. To account for possible mistakes, make it clear to users that the bot is still learning.

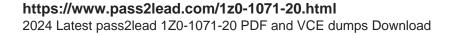
C. Use quick reply buttons (as opposed to natural language inputs) as much as possible.

D. Ensure that capabilities of the bot f the things that it can and can\\'t do") are clear and discoverable.

Correct Answer: A

QUESTION 5

Examine the code snippet below:



```
resolveEntities:
   component: "System.ResolveEntities"
   properties:
    variable: "pizza"
    nlpResultVariable: "iResult"
    maxPrompts: 3
    cancelPolicy: "immediate"
    headerText: "This message appears for each entity"
   transitions:
        actions:
        cancel: "maxError"
        next: "setPizzaDough"
```

Which two statement are true regarding the functionality of a composite bag referenced by the variable

pizza?

A. Any individual entity item can define its own maxPrompts to override the value in the dialog flow.

B. The first time an incorrect value for an entity item is resolved, it will result in an error and transition to the state called maxError because cancelPolicy is set to immediate and this overrides the setting for maxPrompts.

C. Each entity item in the composite bag will be prompted for a valid value three times. After the last invalid input, the flow will navigate to a state called setPizzaDough.

D. Each entity item in the composite bag will be prompted for a valid value three times. After the last invalid input, the flow will navigate to a state called maxError.

Correct Answer: A

```
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