

1Z0-1071-20^{Q&As}

Oracle Cloud Platform Digital Assistant 2020 Specialist

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QUESTION 1

Which three options are true for this dialog flow code?

```
27 startBalances:
28   component: "System.SetVariable"
29   properties:
30     variable: "accountType"
31     value: "${!Result.value.entityMatches['AccountType']}[0]}"
32   transitions: {}
33 askBalancesAccountType:
34   component: "System.List"
35   properties:
36     options: "${accountType.type.enumValues}"
37     prompt: "For which account do you want your balance?"
38     variable: "accountType"
39   transitions: {}
```

- A. The code is poorly programmed because the accountType variable will be set twice.
- B. The system.List component always displays a list of options, regardless of the value of accountType.
- C. If System.SetVariable sets accountType to a value, the System.List component does not display a list of options.
- D. Usage of empty transitions is a bad practice because it can lead to unexpected results.
- E. If no accountType value is set in the startBalances state, the Dialog Engine moves to the next state, askBalancesAccountType, which lists options for different account types.

Correct Answer: BCE

QUESTION 2

When a user interacts with one skill within a digital assistant but then enters input that may be relevant to another skill, the digital assistant generally presents users a prompt to confirm whether they really want to switch to the other skill, even if the input is completely irrelevant to the current skill. How can you reduce the frequency with which the user encounters these confirmation prompts in a digital assistant?

- A. In the dialog assistant, reduce the value of the Confidence Win Margin setting.
- B. In each skill, reduce the value of the Confidence Win Margin setting.
- C. In the digital assistant, reduce the value of the Interrupt Prompt Confidence Threshold setting.
- D. In the digital assistant, add more utterances for the unresolved intent system intent.

Correct Answer: D

QUESTION 3

Error handlers can be defined in different locations with different scopes Which statement is FALSE regarding the

placement of error handlers?

- A. An error handler can be defined globally for a skill using the defaultTransition error transition.
- B. An error handler can be defined as a transition on any dialog flow state in a skill.
- C. The system error handler is called in case of an error when no error handling is defined on the current dialog flow state or as a default transition.
- D. You can define a system-wide custom error handler on the digital assistant level.

Correct Answer: A

QUESTION 4

When you configure an application in Oracle Identity Cloud Service to be consumed by Oracle Digital Assistant for the system.OAuth2AccountLink component, why do you need to have the RefreshToken grant selected?

- A. TheRefreshToken grant ensures that users will never have to sign in to the skill again after their initial login.
- B. You need a refresh token to force a successful logout of the logged in user.
- C. TheRefreshToken grant ensures that the System.OAuth2Account link component can refresh an expired access token automatically because the access token has a much shorter lifespan than the refresh token.
- D. The RefreshToken grant ensures that a fresh access token is retrieved even if a user's password in Oracle Identity Cloud Service has changed, thus ensuring the user uninterrupted access.

Correct Answer: C

QUESTION 5

Which statement is true regarding the effect of context pinning on routing?

- A. If the input includes an implicit invocation for a skill, the router pins the conversation to that skill.
- B. If the user is pinned to a skill and then enters something that doesn't relate to that skill, the router automatically checks other skills for a match.
- C. The thresholds that determine whether context pinning will occur or not set at the skill level.
- D. For user input that includes an explicit invocation for a skill, but not intent-related utterance, the router pins the conversation to the skill. The next utterance, the router pins the conversation to the skill. The next utterance is assumed to be related to that skill.

Correct Answer: D