



70-482^{Q&As}

Advanced Windows Store App Dev using HTML5 and JavaScript

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QUESTION 1

You are developing a Windows Store app by using JavaScript. The app will be used to create video blogs. The app uses the device's internal camera. The app must meet the following requirements:

Allow the user to record audio and video.

Save files in the .mp4 file format.

Store files in the user's Videos library.

You need to ensure that the app meets the requirements.

How should you complete the relevant code? (To answer, drag the appropriate code segments to the correct locations in the answer area. Each code segment may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.)

Select and Place:

`Windows.Storage.KnownFolders.videosLibrary.createFileAsync("myBlog.mp4",`

`media.stopRecordAsync().then(function (result) { }, errorHandler);`

`Windows.Storage.KnownFolders.videosLibrary.createFileQuery(`

`media.MediaCapture.stopMediaCaptureSession().then(function (result) { }, errorHandler);`

```

var media = new Windows.Media.Capture.MediaCapture();
var file;

function startRecording () {
    [ ]
    Windows.Storage.CreationCollisionOption.generateUniqueName).then (
        function (newFile) {
            file = newFile;
            media.startRecordToStorageFileAsync(profile, storageFile).then(
                function(result) {
                    }, errorHandler);
        }, errorHandler);
    });
}

function endRecording () {
    [ ]
}

```

Correct Answer:



```
.....  
  
Windows.Storage.KnownFolders.videosLibrary.createFileQuery(  
media.MediaCapture.stopMediaCaptureSession().then(function (result) { }, errorHandler);  
.....  
  
var media = new Windows.Media.Capture.MediaCapture();  
var file;  
function startRecording () {  
Windows.Storage.KnownFolders.videosLibrary.createFileAsync("myBlog.mp4",  
Windows.Storage.CreationCollisionOption.generateUniqueName).then {  
function (newFile) {  
file = newFile;  
media.startRecordToStorageFileAsync(profile, storageFile).then(  
function(result) {  
}, errorHandler);  
});  
}  
  
function endRecording () {  
media.stopRecordAsync().then(function (result) { }, errorHandler);  
}
```

QUESTION 2

You need to ensure that the Printer Survey task meets the technical requirements.

Which code segment should you insert at line PS24?



- A.

```
var printersurvey = new WinJS.Promise;  
printersurvey.theneach(queries).then(
```
- B.

```
var printersurvey = new WinJS.Promise;  
printersurvey.theneach(queries).done(
```
- C.

```
var printersurvey = new WinJS.Promise;  
printersurvey.join(queries).done(
```
- D.

```
var printersurvey = new WinJS.Promise;  
printersurvey.join(queries).then(
```

A. Option A

B. Option B

C. Option C

D. Option D

Correct Answer: C

QUESTION 3

You need to implement the required event logging.

Which code segment should you insert at line PM38?



- A. `var printnearme_eventsdir = printnearme_events.localStorage;
printnearme_events.onDataChanged = ondatachanged;`
- B. `var printnearme_eventsdir = printnearme_events.roamingFolder;
printnearme_events.onDataChanged = ondatachanged;`
- C. `var printnearme_eventsdir = printnearme_events.localData;
printnearme_events.signalDataChanged(ondatachanged)`
- D. `var printnearme_eventsdir = printnearme_events.temporaryFolder;
printnearme_events.signalDataChanged(ondatachanged)`

A. Option A

B. Option B

C. Option C

D. Option D

Correct Answer: B

QUESTION 4

You are developing a Windows Store app that uses the Microsoft in-app purchase functionality. You need to display a list of features that can be purchased from within the app.

How should you complete the relevant code? (To answer, select the correct code segment from each drop-down list in the answer area.)

Hot Area:



Work Area

```
function GetInAppPurchaseItems() {
    var inAppPurchaseItems = null;
    var app = ;
    if (app.listings) {
        if (!app.listings) {
            ;
            app.loadListingInformationAsync();
            app.requestProductPurchaseAsync("products");
            app.requestProductPurchase("products");
        }
        ;
    }
    return inAppPurchaseItems;
}
```

Correct Answer:

Work Area

```
function GetInAppPurchaseItems() {
    var inAppPurchaseItems = null;
    var app = ;
    if (app.listings) {
        if (!app.listings) {
            ;
            app.loadListingInformationAsync();
            app.requestProductPurchaseAsync("products");
            app.requestProductPurchase("products");
        }
        ;
    }
    return inAppPurchaseItems;
}
```



QUESTION 5

You develop a Windows Store app.

The app user interface is slow to load, and occasionally stops responding.

You need to increase the responsiveness of the user interface.

What should you implement?

- A. the Await operator
- B. Windows Runtime Metadata (WinMD) components
- C. promises
- D. the Web API of the Windows Library for JavaScript

Correct Answer: B

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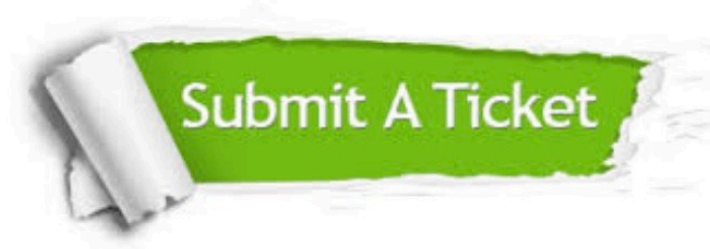
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