



70-485^{Q&As}

Advanced Windows Store App Development using C#

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QUESTION 1

You are developing a Windows Store app. The app has the following requirements:

Files must be stored on a device's file system so other Windows Store apps can access them.

Additional configuration must be performed to make the location of the files available to other Windows Store apps.

You need to meet the requirements.

Where should you store the files? (Each correct answer presents a complete solution. Choose all that apply.)

- A. Removable devices
- B. App data locations
- C. User's download folder
- D. Documents library
- E. App install directory

Correct Answer: AE

QUESTION 2

You are developing a Windows Store app that uses a webcam.

You need to be notified if new webcams are connected to the system.

Which class should you use?

- A. ManagementObjectFinder
- B. FileSystemWatcher
- C. DeviceWatcher
- D. ServiceDevice

Correct Answer: C

QUESTION 3

You are developing a Windows Store app that prints documents. An object named printManager manages the print flow. An object named printDocument sends output to the printer.

You need to ensure that the app allows the user to preview the print layout of the entire document.



Which event should you handle to construct the print preview of the entire document?

- A. printDocument.GetPreviewPage
- B. printManager.PrintTaskRequested
- C. printDocument.Paginate
- D. printDocument.AddPages

Correct Answer: C

QUESTION 4

You need to set the PlayTo source in the LoadFile() method. Which line of code should you insert at line PT30?

- A. element.SetSource(videoFile, contentType);
- B. playToManager.SetSource(stream, contentType);
- C. dispatcher.SetSource(stream, contentType);
- D. element.SetSource(stream, contentType);

Correct Answer: D

QUESTION 5

You are developing a Windows Store app.

You are testing a remote mobile device named Contoso1.

You are testing only C# code in the solution.

You need to configure the Visual Studio debug options.

How should you configure the debug options? (To answer, drag the appropriate options to the correct location or locations in the answer area. Each option may be used once, more than once, or not at all. You may need to drag the split bar

between panes or scroll to view content.)

Select and Place:



Answer Area

Target Device	
Remote Machine	
Debugger Type	

Simulator
Remote Machine
Native Only
Contoso1
Managed Only

Correct Answer:

Answer Area

Target Device	Remote Machine
Remote Machine	Contoso1
Debugger Type	Managed Only

Simulator
Native Only

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