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QUESTION 1

Your development team reports that the operations team is not providing sufficient information for the development team to efficiently diagnose problems in production.

You need to identify standard data that the operations team should provide when they submit requests to the development team.

Which two standard artifacts should you include? (Each correct answer presents part of the solution. Choose two.)

- A. Test impact analysis.
- B. Event log information.
- C. IntelliTrace configuration file.
- D. Performance monitor configuration file.
- E. Name of the application, server(s), and issue description.

Correct Answer: BE

Test Impact Analysis (TIA) helps in analysis of impact of development on existing tests. <http://msdn.microsoft.com/en-us/library/ff576128%28v=vs.100%29.aspx#intro> Event log information - EventLog lets you access or customize Windows 2000 event logs, which record information about important software or hardware events. Using EventLog, you can read from existing logs, write entries to logs, create or delete event sources, delete logs, and respond to log entries. You can also create new logs when creating an event source. IntelliTrace configuration file - I couldn't find such thing. Name of the application, server(s), and issue description seems the information a bug couldn't exist for a developer. Networking performance counters can be accessed and managed using the PerformanceCounter and related classes in the System.Diagnostics namespace. Networking performance counters can also be viewed with the Windows Performance Monitor console.

QUESTION 2

A development team in your company has been unsuccessful delivering software by its deadline.

You join the team as its new scrum master.

The previous scrum master did not understand the importance of the length of a sprint.

You need to define how long the sprints should be.

Which two factors should you consider to determine sprint length? (Each correct answer presents part of the solution. Choose two.)

- A. The iteration length should be long enough to ensure that no more than 20 percent of the total effort is spent performing deployment and administrative tasks.
- B. The iteration length should be consistent.
- C. The iteration length should be flexible.
- D. The sprint length should be long enough to create a usable and potentially releasable product.



E. The iteration length should be longer than one month.

Correct Answer: BD

Sprint length

I asked Ken Schwaber once how long a Sprint should be. His answer was, "As short as possible and no shorter." Sprints of longer than four weeks (one month) have a smell-- the smell of water falling. When a Sprint's length is longer than a month, the definition of what is being built may change or complexity and risk may increase. By limiting the maximum length of a Sprint, at most one month of development effort would be wasted, rather than several months in a classic waterfall project. Conversely, Sprints with a length of less than one week are possible, but should be executed only by a high-performance Scrum Team. Even with very short Sprints, the overhead of the inner events must be factored in, leaving even less time for actual software development. Teams working in "micro sprints" like these need to be on their A-game every day. Ideally, the length of the Sprint does not change. If it must, it can only change in between Sprints, as a result of a decision made collaboratively during the prior Sprint's retrospective meeting. Any change to the length of a Sprint will cause disruption to the Development Team's cadence. This will correct over time, as will its Velocity. Professional Scrum Development with Microsoft Visual Studio 2012 p.15

QUESTION 3

You are planning to develop a new application.

You want to be able to measure the quality of the code you create.

You need to ensure that it is easy to test and obtain high code coverage.

What should you do?

- A. Ensure that each class has only one responsibility.
- B. Ensure that concrete classes depend only on other concrete classes.
- C. Create as few abstract classes and interfaces as possible.
- D. Create as many static methods as possible.

Correct Answer: A

QUESTION 4

Your team uses Microsoft Visual Studio Team Foundation Server (TFS) to manage your software projects. The operations team uses System Center Operations Manager (SCOM) and configures synchronization with TFS by using TFS Work

Item Synchronization Management Pack.

You need to send information about production errors, including IntelliTrace information from System Center, to the software development team.

What are two possible ways to achieve this goal? Each correct answer presents a complete solution.



- A. Assign an existing Application Error from System Center to the development team by using the TFS connector and opening an error alert. Select the Assign to Engineering option from the Alert Status menu.
- B. From System Center, select an existing alert, and enable full IntelliTrace collection by using the tasks panel. Once the IntelliTrace file is associated to the alert select the Assign to Engineering option from the Alert Status menu.
- C. From the TFS Administration Console, select the Import IntelliTrace files menu, and associate the IntelliTrace file to a new work item.
- D. From System Center, select an existing alert, and enable the full IntelliTrace collection by using the tasks panel. Once the IntelliTrace file is associated to the alert, create a new work item in TFS, and add a link to the new System Center alert.

Correct Answer: BD

QUESTION 5

You develop an n-tier application that includes the following components:

Database

Data access layer

Business logic layer

Presentation layer (website)

The database has approximately 100 tables and stores large amounts of data.

You need to select a unit testing strategy to verify the business logic layer.

What should you do?

A.

Create a mock data access layer.

Configure the business logic layer to use the mock data access layer.

Write tests against the business logic layer.

B.

Create a mock data access layer.

Write tests against the mock data access layer.

C.

Create a mock business logic layer and a test database.

Configure the data access layer to target the test database.



Write tests against the business logic layer.

D.

Create a test database from a backup of the live database.

Configure the data access layer to target the test database.

Write tests against the data access layer.

Correct Answer: A

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