

98-388^{Q&As}

Introduction to Programming Using Java

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QUESTION 1

The question requires that you evaluate the underlined text to determine if it is correct. You have the following class definition:

```
class Logger
{
    public void logError(String message)
    {
    }
}
```

The logError method can be invoked by code in all classes in the same package as the Logger class.

Review the underlined text. If it makes the statement correct, select "No change is needed." If the statement is incorrect, select the answer choice that makes the statement correct.

- A. No change is needed
- B. only by the Logger class
- C. only by the Logger class and classes in the same package that inherit from it
- D. by all classes in all packages

Correct Answer: C

QUESTION 2

HOTSPOT

You are interviewing for a job as a Java developer. You need to evaluate the following code. Line numbers are included for reference only.

```
01 String s1 = "Hello world";
02 String s2 = "Hello world";
03 String s3 = s2;
04
05
```

For each of the following statements, select Yes if the statement is true. Otherwise, select No. NOTE: Each correct selection is worth one point.

Hot Area:

Answer Area

	Yes	No
<code>s1</code> and <code>s2</code> refer to the same object in memory.	<input type="checkbox"/>	<input type="checkbox"/>
<code>s2</code> and <code>s3</code> refer to the same object in memory.	<input type="checkbox"/>	<input type="checkbox"/>
A different string can be assigned to <code>s1</code> on line 04.	<input type="checkbox"/>	<input type="checkbox"/>
A different string can be assigned to <code>s2</code> on line 05.	<input type="checkbox"/>	<input type="checkbox"/>

Correct Answer:

Answer Area

	Yes	No
<code>s1</code> and <code>s2</code> refer to the same object in memory.	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<code>s2</code> and <code>s3</code> refer to the same object in memory.	<input checked="" type="checkbox"/>	<input type="checkbox"/>
A different string can be assigned to <code>s1</code> on line 04.	<input type="checkbox"/>	<input checked="" type="checkbox"/>
A different string can be assigned to <code>s2</code> on line 05.	<input type="checkbox"/>	<input checked="" type="checkbox"/>

References: https://www.tutorialspoint.com/java/java_strings.htm

QUESTION 3

HOTSPOT

The program is supposed to display a message to the console while it counts down from 60. The method does not work as intended.

How should you complete the code? To answer, select the appropriate code segments in the answer area.

NOTE: Each correct selection is worth one point.

Hot Area:

Answer Area

```
public static void main(String[] args) {  
    int timer = 60;
```

```
while (timer ) {
```

```
if (timer ) {  
    break;
```

```
}  
else {  
    System.out.println("The timer is counting down...");
```

```
timer   
}
```

```
}  
}
```

Correct Answer:

Answer Area

```
public static void main(String[] args) {  
    int timer = 60;  
  
    while (timer ) {  
  
        if (timer             break;  
        }  
        else {  
            System.out.println("The timer is counting down...");  
  
            timer   
        }  
    }  
}
```

References: <https://docs.oracle.com/javase/tutorial/java/nutsandbolts/operators.html>

QUESTION 4

HOTSPOT

You are writing a Java console program.

The program must meet the following requirements:

Read a line of text entered by the user

Print each word in the text to the console on a separate line

How should you complete the code? To answer, select the appropriate code segments in the answer area.

NOTE: Each correct selection is worth one point.

Hot Area:

Answer Area

```
java. [dropdown] input = new java. [dropdown] ( [dropdown] );
  text.Format
  util.Scanner
  text.FieldPosition
  text.Format
  util.Scanner
  text.FieldPosition
  System.out
  System.in
  System.err

while (input. [dropdown] )
  next()
  toString()
  hasNext()

{
  [dropdown] (input. [dropdown] );
  text.Format
  input.findInLine
  System.out.println
  next()
  toString()
  hasNext()

}
```

Correct Answer:

Answer Area

```
java. [dropdown] input = new java. [dropdown] ( [dropdown] );
  text.Format
  util.Scanner
  text.FieldPosition
  text.Format
  util.Scanner
  text.FieldPosition
  System.out
  System.in
  System.err

while (input. [dropdown] )
  next()
  toString()
  hasNext()

{
  [dropdown] (input. [dropdown] );
  text.Format
  input.findInLine
  System.out.println
  next()
  toString()
  hasNext()

}
```

References: <https://docs.oracle.com/javase/7/docs/api/java/util/Scanner.html>

QUESTION 5

DRAG DROP

Traders hires you to write a Java program to manage account openings. To open a new account, a user must meet one the following requirements:

be over 65 years old and have a minimum annual income of 10,000

be at least 21 and have an annual income greater than 25,000

How should you complete the code? To answer, drag the appropriate operator to the correct position. Each operator may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.

NOTE: Each correct selection is worth one point.

Select and Place:

Operators

Answer Area

```
if (age  65  income  10000   
    age  21  income  25000) {  
    System.out.println("Approved");  
}  
else {  
    System.out.println("Declined");  
}
```

Correct Answer:

Operators

Answer Area

```
if (age  65  income  10000   
    age  21  income  25000) {  
    System.out.println("Approved");  
}  
else {  
    System.out.println("Declined");  
}
```

References: https://www.tutorialspoint.com/java/java_basic_operators.htm