

## OMG-OCUP-200<sup>Q&As</sup>

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#### **QUESTION 1**

What is true about guards on interaction operands?

- A. must always cover all lifelines covered by the operand
- B. should not refer to any dynamic variables, i.e., to attributes of the lifelines
- C. must cover the same lifelines on all interaction operands within one combined fragment
- D. must only cover one lifeline, namely the one lifeline having the first event occurrence of the interaction operand

Correct Answer: D

#### **QUESTION 2**

If the node in the exhibit receives a value, what happens to other values flowing in the diagram containing the node?



- A. nothing
- B. They are aborted.
- C. They stop until the small circle emits a value.
- D. They stop for a time specified by the small circle.

Correct Answer: A

#### **QUESTION 3**

What does reaching the terminating pseudostate mean?

- A. The final state has been reached.
- B. The enclosing region is completed.
- C. A completion transition has occurred.
- D. The "do" activity of the current state has completed.
- E. The context object of the state machine is terminated.

Correct Answer: E

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#### **QUESTION 4**

Why are profiles NOT a first class extension mechanism?

- A. They do not allow for modifying existing stereotypes.
- B. They do not allow for modifying existing metamodels.
- C. They do not permit customizing for domains, platforms, and methods.
- D. They permit removing constraints that apply to existing metamodels.

Correct Answer: B

#### **QUESTION 5**

What is true about guards on interaction operands?

- A. must always cover all lifelines covered by the operand
- B. should not refer to any dynamic variables, i.e., to attributes of the lifelines
- C. must cover the same lifelines on all interaction operands within one combined fragment
- D. must only cover one lifeline, namely the one lifeline having the first event occurrence of the interaction operand

Correct Answer: D

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