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QUESTION 1

A Scrum Master is teaching Agile estimation techniques using Story Points to a new team.

A more experienced member of the team argues that:

An estimate expressed in Story Points is useful for a shorter period of time than an estimate in Ideal Days.

Is this true and what is the reason?

A. No, because estimating with Story Points is usually faster than with Ideal Days.

B. No, because Story Points are more robust against changes in the work-environment.

C. Yes, because Ideal Days allow for a buffer and help to maintain the estimate.

D. Yes, because Story Points are only a relative measure and Ideal Days are not.

Correct Answer: B

QUESTION 2

When two companies merge, there is often a lack of communication and transparency between locations. What can best be done to reduce the risk of full-scale blow-ups between locations?

A. Establish the `connector role\\' within the team

B. Establish collaborating collocated teams

C. Establish deliberately collocated teams

D. Establish deliberately distributed teams

Correct Answer: A

QUESTION 3

What is the main reason to limit Scrum Teams to 9 team members?

A. Feeding more than 9 team members pizza is unpractical.

B. Smaller teams are generally more productive.

C. There is a maximum of 9 functions in development.

Correct Answer: B

QUESTION 4

The Product Owner informs the team that the release will be date-driven.

What kind of buffer for uncertainty is most important to use in this type of release?

A. Budget buffer

B. Feature buffer

C. Padding buffer

D. Schedule buffer

Correct Answer: D

In projects where time is of the essence, a schedule buffer can be implemented. Reference:
https://www.productbookshelf.com/2012/09/agile-estimating-and-planning/

QUESTION 5

A Scrum Team has agreed on the following definition of Potentially Shippable:

Potentially Shippable increments must be tested and must meet the Conditions of Satisfaction provided by

the Product Owner.

Why is it important to include `tested\\' in the definition of what is Potentially Shippable?

A. Increments are not `Done\\' without testing for bugs.

B. Increments that have passed these tests will be sent out.

C. Testing shows how well the increments are integrated.

D. The increments must be tested to be cohesive.

Correct Answer: A

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