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QUESTION 1

Which are topics of the sprint planning? Choose all that apply.

- A. Why is this sprint valuable?
- B. When is this sprint going to be done?
- C. How to improve the scrum process in this sprint?
- D. How will the selected work get done?
- E. What can be done in this sprint?
- F. Who is going to do what?

Correct Answer: ADE

These are the three topics mentioned in the scrum guide. Who is going to do what is not determined upfront, when the sprint will end is fixed and doesn't need to be discussed, what can be done to improve the process is for the sprint retrospective meeting.

QUESTION 2

What are two ways developers can ensure a good architecture? (two answers)

- A. Architecture is an ongoing discussion amongst the developers, focusing on implementing current Sprint Backlog Items
- B. The developers focus only on adding functionality. The architecture will take care of itself as the developers add functionality
- C. The developers have a set of guiding architecture principles that every developer understands and follows when writing code
- D. Developers assign someone to the role of software architect to ensure the architecture
- E. Architecture is dealt with in sprint 0

Correct Answer: AC

There is no sprint 0, architecture won't take care of itself and there is no architect role. The architecture is an ongoing discussion and growing construct. There are guidelines and principles in place.

QUESTION 3

Which are obligatory scrum events?

- A. sprint retrospective
- B. sprint goal meeting

- C. backlog refinement
- D. sprint planning
- E. sprint review
- F. daily scrum

Correct Answer: ADEF

If you are not sure, please review the Scrum events section in the scrum guide

QUESTION 4

Cyclomatic complexity is a metric for:

- A. Measuring branching structures and nesting levels in code
- B. Assessing if code is written in as few lines as possible
- C. Determining the number of unit tests required to ensure correctness
- D. Demonstrating code is well structured and cleanly implemented

Correct Answer: A

Cyclomatic complexity is a number expressing the number of different paths that can be taken throughout the code. Higher means complex code.

QUESTION 5

What do scrum artifacts represent?

- A. Work that needs to be done
- B. Flow and feedback
- C. Work or value
- D. Visual representation of the progress

Correct Answer: C

The scrum artifacts are: product backlog, sprint backlog and the increment. They represent work or value.

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