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QUESTION 1

What should a UX Designer use to design responsively within the Salesforce Lightning Design System (SLDS)?

A. JavaScript

B. Material Design

C. Lattice System

D. Grid System

Correct Answer: D

QUESTION 2

Which document should be the source of truth for consistency when implementing a company\\'s brand on Salesforce?

A. Style Guide

B. Design Principles

C. Pattern Library

D. Salesforce Lightning Design System

Correct Answer: D

The Salesforce Lightning Design System (SLDS) is a comprehensive library of design patterns, components, and guidelines that enable developers and designers to create consistent user interfaces on the Salesforce platform. It includes a comprehensive library of user interface components, guidelines for design consistency and accessibility, and detailed usage instructions. Using the Salesforce Lightning Design System ensures that all design elements and interactions on Salesforce use the same set of standards and patterns, resulting in a consistent and unified user experience. For more information, see the Salesforce Lightning Design System page (https://www.lightningdesignsystem.com/).

QUESTION 3

In which two ways could the usability of accordion elements be improved in a mobile environment? Choose 2 answers

A. Include persistent headings.

B. Nestan accordion inside of another

C. Use the `\\'back\\'\\' browser button to collapse content

D. Only allow users to open one selection at a time.

Correct Answer: BD

QUESTION 4

A UX Designer at Cloud Kicks is planning out the company\\\'s website redesign using Experience Cloud and will help
guide discovery.

Which three outputs of the discovery process should be prepare? Choose 3 answers

A. User Personas

B. Journey Maps

C. interactive Prototypes

D. High-Level Wireframes

E. High-Fidelity Mock-ups

Correct Answer: ABD

For the UX Designer at Cloud Kicks, the three outputs of the discovery process that should be prepared are User
Personas, Journey Maps, and High-Level Wireframes. User Personas are fictional characters that represent a target
audience for the website, and are used to help guide the website design. Journey Maps are diagrams that illustrate the
user\\\'s experience as they navigate the website, and provide insights into how the user interacts with the website. High-
Level Wireframes are simple sketches of the website layout, and are used to organize the website\\\'s content and
design elements. Interactive Prototypes and High-Fidelity Mock-ups are not necessary outputs of the discovery process,
as they are more detailed representations of the design that come later in the design process. For more information, see
the Salesforce Experience Cloud documentation (https://help.salesforce.com/articleView?
id=experience_cloud_overview.htmandtype=5).

QUESTION 5

Cloud Kicks wants to create a new service experience, increasing user satisfaction for internal and external users Both
a customer community and a service console win be created.

Which tool should a UX Designer use to document user goals, common tasks, and pain points?

A. Storyboards

B. Wireframes

C. User Personas

D. User Journeys

Correct Answer: C

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