

# PSD<sup>Q&As</sup>

Professional Scrum Developer (PSD)

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**QUESTION 1**

How do you know that the developers are cross-functional?

- A. Every member can do every task
- B. They work with TDD
- C. They never argue
- D. They do pair programming
- E. Developers have the combined skills to create a usable increment

Correct Answer: E

Cross-functional is on team level and not on individual level.

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**QUESTION 2**

What is test first development?

- A. The continuous restructuring of software to retain flexibility
- B. Having the tester in the development team write the test plans before coding
- C. Creating tests before satisfying them
- D. Testing existing code before adding more code to it

Correct Answer: B

Test first development is a different way of saying TDD.

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**QUESTION 3**

What is an integration test?

- A. A test of the user interface
- B. A test that runs during a continuous integration build
- C. A test of multiple units of functionality
- D. A test of a single unit of functionality

Correct Answer: C

An integration test is a test of multiple units of functionality.

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**QUESTION 4**

What are three of the best ways to address non-functional requirements?

- A. Handle them during a risk mitigation phase before development
- B. Scrum is for functional, frontend development only
- C. Include them in the Product Backlog
- D. Before the release, they should be tested and validated in a hardening sprint
- E. Specific expectations can be used as acceptance criteria to specific product backlog items
- F. Important, recurring non-functional requirements can be added to the definition of done

Correct Answer: AEF

There is no hardening sprint, there are only regular sprints. If it's an ever recurring non-functional requirement, it can be added to the definition of done. If it's not it can be added (as a criteria) in the product backlog (item).

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**QUESTION 5**

What is an inappropriate activity for a developer with special QA skills?

- A. Create a plan for testing the application
- B. Identify tools and techniques to be used in testing the product
- C. Define acceptance criteria for features
- D. Delay test activities until a feature has been coded

Correct Answer: D

Test activities can start directly with the sprint.

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**QUESTION 6**

What is the commitment for the sprint backlog?

- A. Definition of done
- B. Sprint goal
- C. Sprint planning outcome
- D. Product goal

Correct Answer: B

If you are not sure, please review the section scrum artifacts in the scrum guide.

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**QUESTION 7**

What would not be considered refactoring?

- A. Extracting methods
- B. Reordering method parameters to improve readability
- C. Changing external interfaces or APIs
- D. Renaming things to be more logical
- E. Extracting interfaces

Correct Answer: C

Refactoring is only about the own code, so not about changing an external interface or api.

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**QUESTION 8**

How long should the sprint review take? Choose the best answer

- A. Until everyone is done.
- B. Max two hours for a one month sprint
- C. Max two hours
- D. Max four hours
- E. Max four hours for a one-month sprint

Correct Answer: E

The scrum guide says: "The Sprint Review is the second to last event of the Sprint and is timeboxed to a maximum of four hours for a one-month Sprint."

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**QUESTION 9**

The practice of decomposing a requirement into failing tests is called:

- A. Behavior driven development
- B. Scrum testing
- C. Regression testing
- D. Acceptance test driven development

Correct Answer: D

In ATDD you start with writing tests to represent the requirement. Since you start with this, there is no production code to satisfy the test which is why the tests will fail.

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**QUESTION 10**

What is a sprint burn down chart?

- A. Visual representation of work that is still to do and time that is left
- B. A chart showing progress towards the product goal
- C. A chart that shows whether bugs came up
- D. Visual representation of the product backlog items left

Correct Answer: A

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**QUESTION 11**

Your team is one of seven teams working on a product. All teams use the same version control system. Which is the best approach to deliver high-quality increments?

- A. Each team's automated build is integrated toward the end of the sprint
- B. Developers should perform a combination of local and private builds
- C. Each team should have its own automated build
- D. There is one automated build for all teams

Correct Answer: D

This way there are no surprises near the end of the sprint or during delivery and the increment will be most stable as possible.

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**QUESTION 12**

When does the development team show their work to the product owner?

- A. All of these
- B. Anytime the developers need feedback from the product owner
- C. Whenever the product owner asks
- D. During the sprint review

Correct Answer: A

All of these would good moments to update the PO with the work done.

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**QUESTION 13**

What statement best describes the product backlog?

- A. It is an emergent, ordered list of what is needed to improve the product
- B. It is the diary of the product owner
- C. It is mainly meant as inspiration for the sprint planning
- D. It is a list of all the requirements that will have to be added to the product

Correct Answer: A

It is not fixed, it is a live artifact that will grow and change as more is learnt. The product owner orders it by value.

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**QUESTION 14**

What is pair programming?

- A. Managers doing performance reviews by comparing one programmer's code to another's
- B. Two developers writing code together, providing constant peer review
- C. Two programmers writing code separately, but always review each other's pull requests
- D. Developer and tester work together to write and test code

Correct Answer: B

Pair programming means that two developers are coding together and performing live peer review. This will enhance the affectivity as it leads to increased code quality.

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**QUESTION 15**

What is technical debt?

- A. A term representing the eventual consequences of poor technical choices
- B. Developers that have to pay college debt
- C. Code that hasn't been documented
- D. The money an organization owes to tool and hardware vendors

Correct Answer: A

Technical debt is the result of incomplete work going into the increment and poor design and architectural choices.

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